



FOR SOCIETY

BEYOND THE V-MODEL

INTEGRATING GOVERNANCE, DESIGN LOGIC, AND ITERATION

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Agenda

- Reality Can Be Harsh and Troublesome
- Basic V-Model
- Layered V
- Axiomatic Design
- Iteration & Agile
- Practical Application
- Exercise: What to do in your next project
- Summary



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1 REALITY CAN BE HARSH AND TROUBLESOME



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1 Reality Can Be Harsh and Troublesome

Your requirements pass review. Teams build subsystems in parallel. At integration, one design choice affects three others. Nobody knew they were connected. By the time testing catches it, repairs cost ten times what prevention would have. Rework eats your budget, deadlines slip, teams stop trusting each other.

Beyond the V-Model gives you one method:

- connect what the system must do to how you build it to what you can measure and control
- Make those connections visible
- When tests fail, follow the trail back
- Changes stay small instead of spreading



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2 V-MODEL

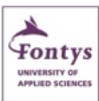
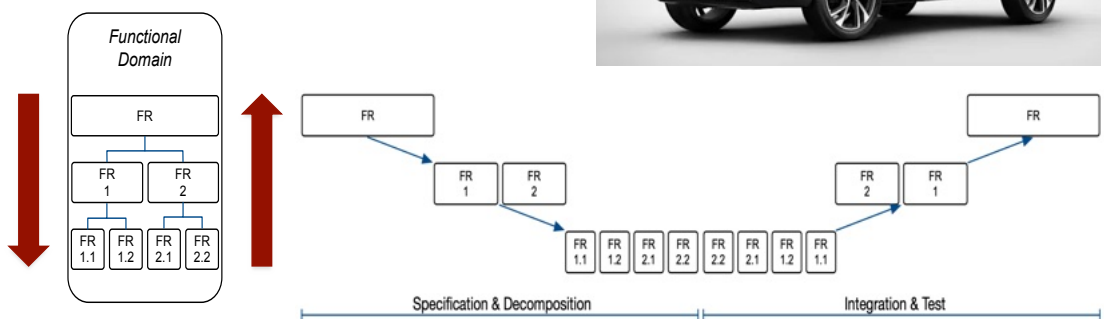


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2 V-Model: Reinventing the V-Model

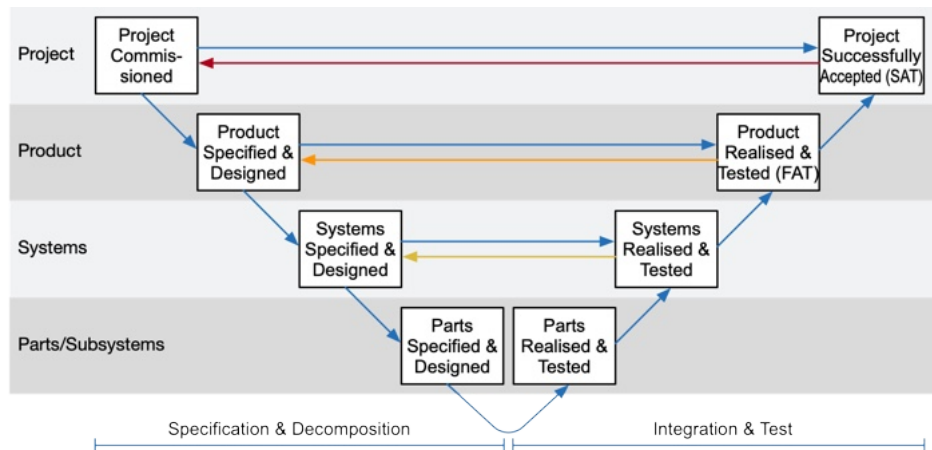
- Can you functionally decompose a car and then rebuild it
- Can you align your activities chronologically with respect to the hierarchy?



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2 V-Model: A Basic Layout



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2 V-Model: Exercise (10 min)

1. Try to specify the 'secret object' in the 3-5 most optimal requirements
 - do not mention the name of object
 - Do not use specific keywords

E.g., if the Object is 'a Train'

- Transport many people at once
- Stop at designated places
- Operate environmentally friendly
- Support people during operation



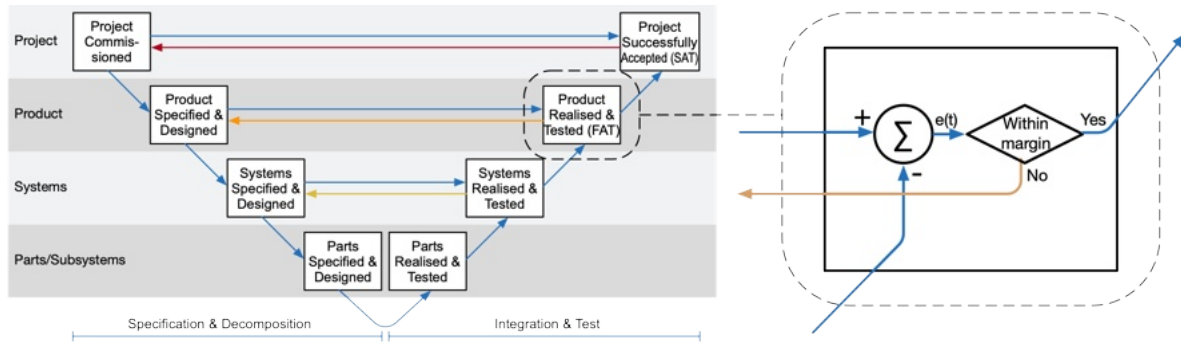
2. Hand your requirements to the next group (clockwise) and try to guess the object of the former group



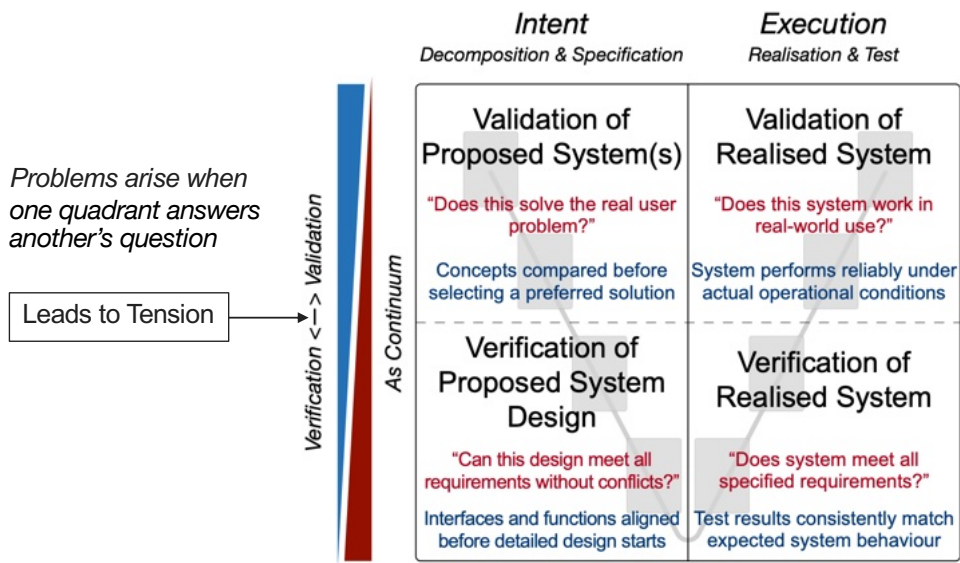
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V-Model: Verification/Validation



2 V-Model: Intent & Execution



2 V-Model: Equivocality

- Equivocality refers to the presence of multiple plausible interpretations within a single statement. It is distinct from uncertainty: uncertainty stems from missing information, while equivocality persists even when more data is available. Resolving it requires interpretation, dialogue, and structured clarification.
- In the V-Model, equivocality often appears early, during requirements definition, and can persist unnoticed until integration. Because the model links artefacts, not meanings, it may pass formal reviews while concealing significant differences in interpretation between disciplines.

Example: A requirement reads, "The system must respond in real time."

- A software engineer may interpret this as a response within 10 milliseconds
- A mechanical engineer may assume 1-2 seconds is acceptable
- A clinician may simply expect no perceptible delay



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V-Model: Actors with Legitimate Logic

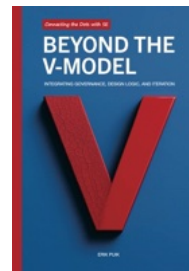
Dominant Group	Primary Logic	View of Uncertainty	Primary V-Model Concern
Managers, sales, product planners	Direction, value, commitment	Uncertainty is a business risk to be bounded	Governance
Exploratory Engineers	Learning, structuring, solution finding	Uncertainty is the normal medium of early development	Design Logic
Consolidation Engineers	Control, repeatability, execution	Unresolved uncertainty is a risk to be reduced before work continues	Agile / Realisation



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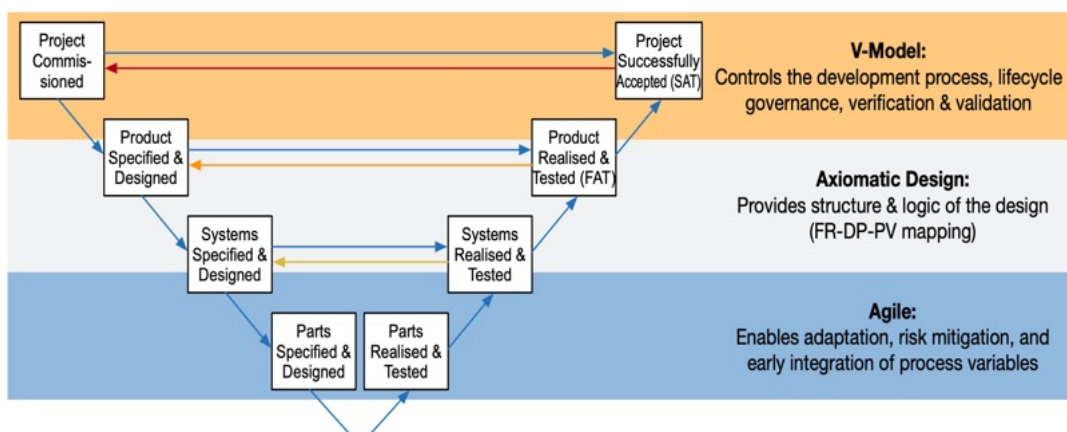
3 LAYERED V-MODEL



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3 Layered V: Working Space in Layers



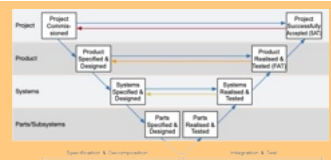
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3 Layered V: Different Way of Looking

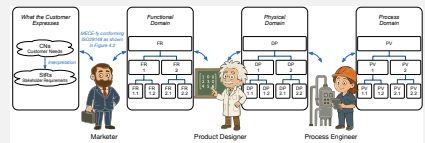
LAYER 1: GOVERNANCE: *When do we decide?*

- Phases and milestones (FAT, SAT)
- Stage-Gate decision points
- Risk management and project control



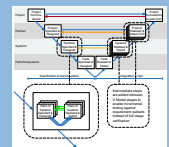
LAYER 2: DESIGN LOGIC: *How do we design?*

- Structured transformation
- Axiomatic Design principles
- Independence and traceability throughout

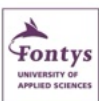


LAYER 3: ITERATION: *How do we learn?*

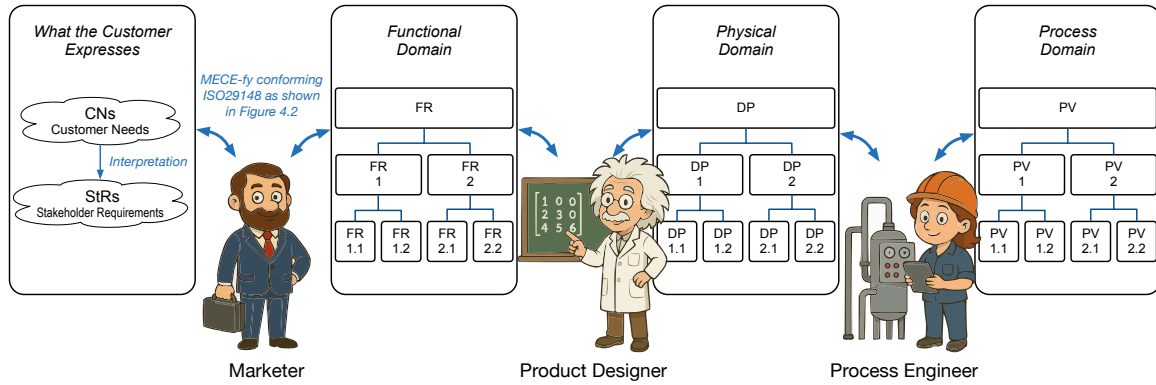
- Agile sprints embedded within V-phases
- Early feedback loops
- Continuous validation and improvement



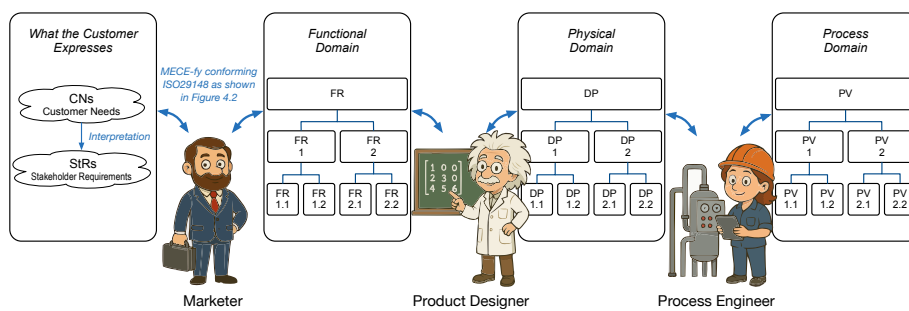
4 AXIOMATIC DESIGN



4 Axiomatic Design



4 Axiomatic Design: Logic in Design



- Customer Domain (CN) → What does the customer want? The original need or problem statement
- Functional Domain (FR/nFR) → What should the system do? Functional requirements (FR) define behaviour; non-functional requirements (nFR) define constraints and quality attributes.
- Physical Domain (DP) → How do we realise that? Design parameters that implement the functions.
- Process Domain (PV) → How do we make it? Process variables that control manufacturing and operation.

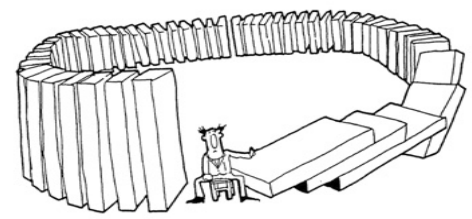
4 AD: Introducing the Matrix

Axiom 1: Doing the Right Things

- Basic Idea**
- Map Requirements to Solutions
 - Make all relationships explicit
 - Visual representation of logic

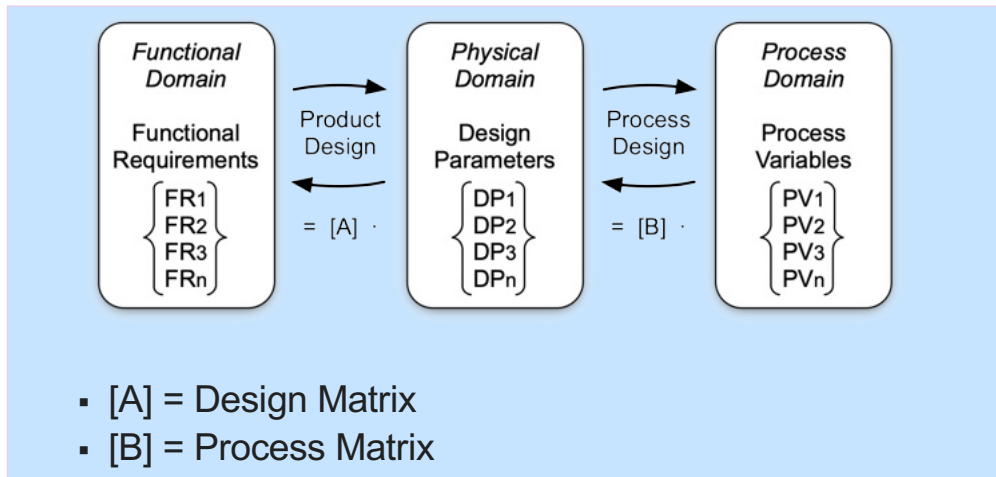
- What Matrix Shows**
- Which DP affects which FR
 - Strength of relationships
 - Pattern reveals quality

- The Core Principle:**
- Axiom 1: Maintain FR independence
 - Each function adjustable separately
 - Prevents cascading changes



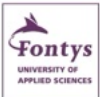
4 AD: Design Matrix

Axiom 1: Doing the Right Things



4 AD Example: Faucet (1)

- Define matrix for adjustment of warm & cold water
- Is it coupled or decoupled?



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4 AD Example: Faucet (2)

- Coupled design; temperature and flow cannot be adjusted independently



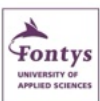
FRs

Adjust flow
Adjust temp.

DPs

Hot valve
Cold valve

X	X
X	X

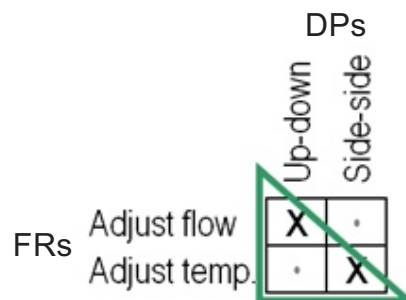


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4 AD Example: Faucet (3)

- Improved design



4 Axiomatic Design: Design Matrix

	DP1	DP2	DP3
FR1	X	0	0
FR2	0	X	0
FR3	0	0	X

Uncoupled Design

	DP1	DP2	DP3
FR1	X	0	0
FR2	X	X	0
FR3	X	X	X

Decoupled Design

	DP1	DP2	DP3
FR1	X	X	X
FR2	X	X	X
FR3	X	X	X

Coupled Design



4 Axiomatic Design: Exercise (10 min)

Discuss in groups, 3-4 persons per group:

- Do you recognise coupled designs in your work
- Did you succeed in decoupling them
- Can you visualise in a simple matrix (e.g. 3x3)
- Put your results on paper sheet



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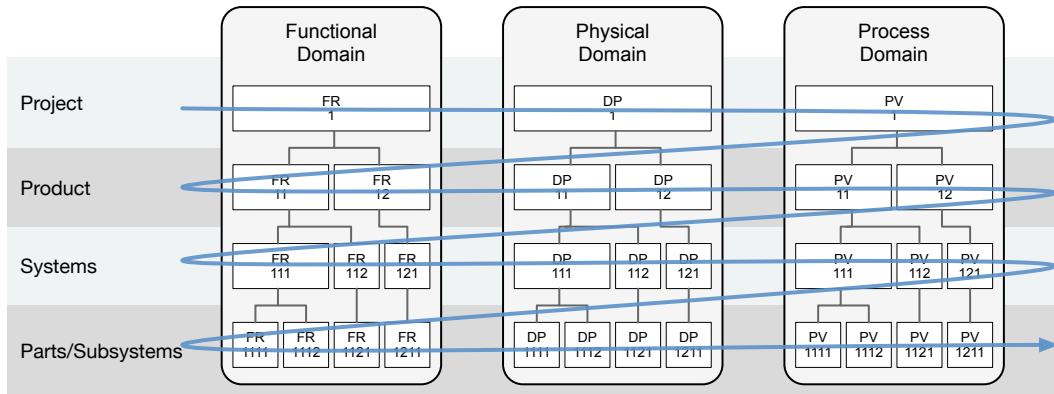
Short break (15 min)



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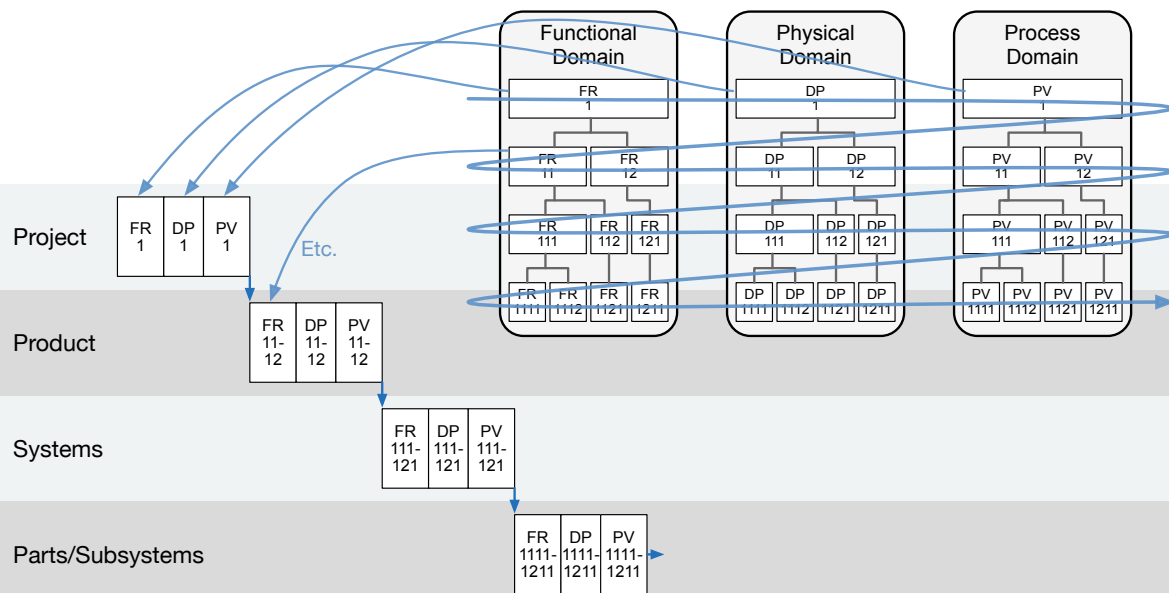
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Zigzagging



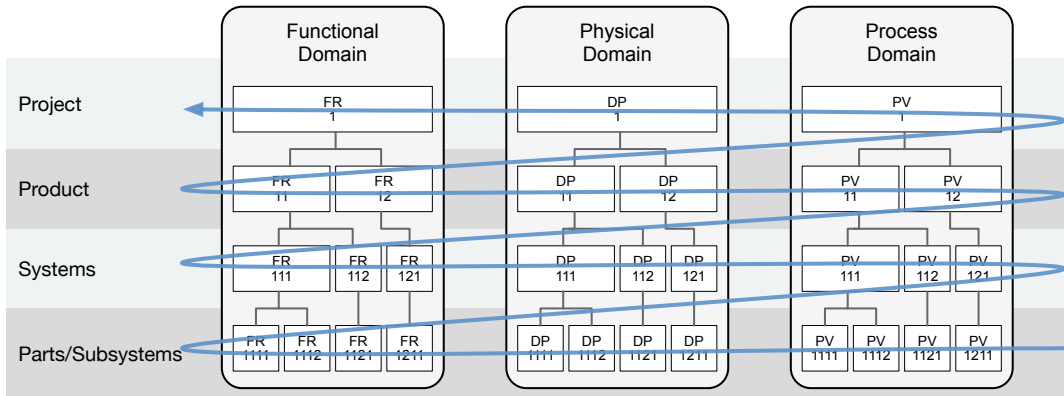
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Zigzagging and the V-Model

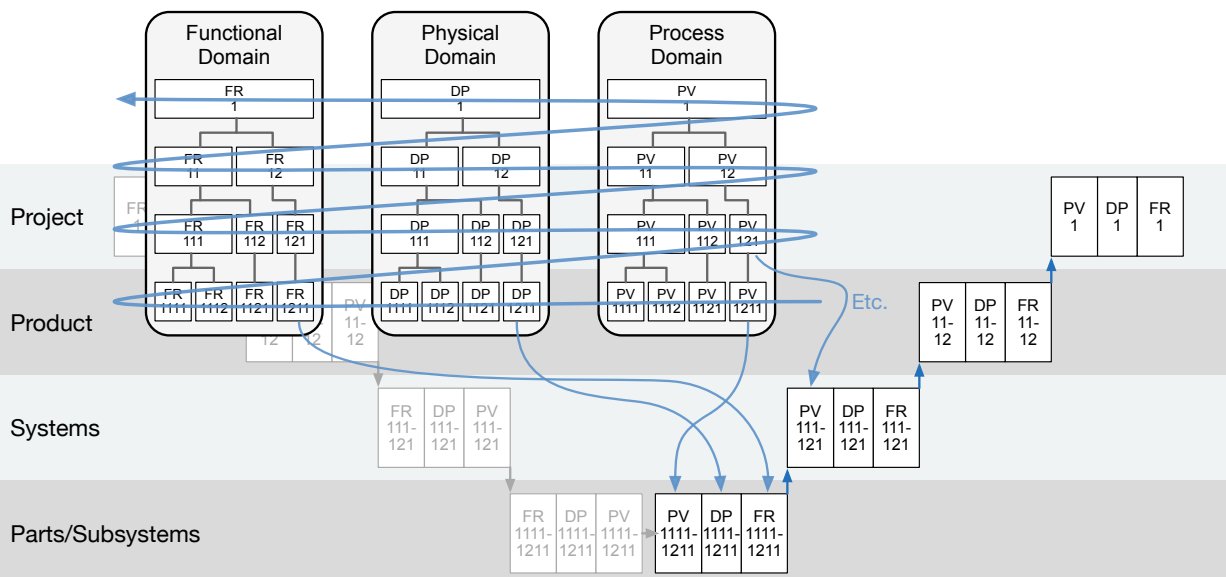


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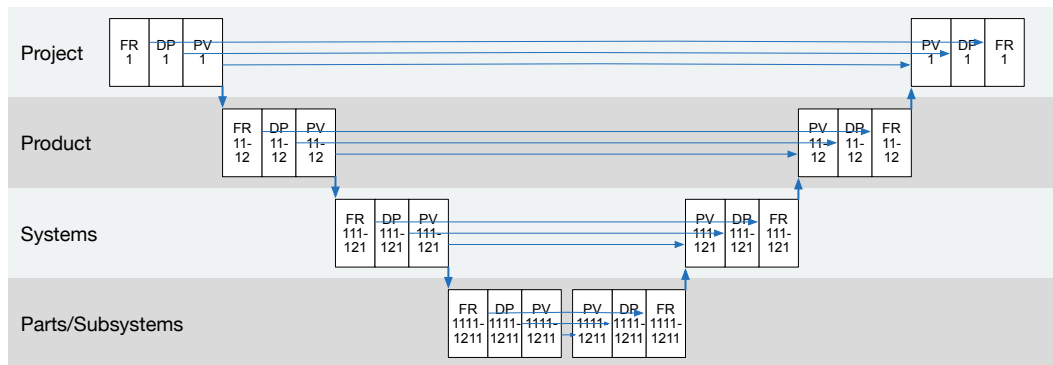
Reverse Zigzagging



Reverse Zigzagging and the V-Model

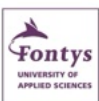


Flow through the Domains



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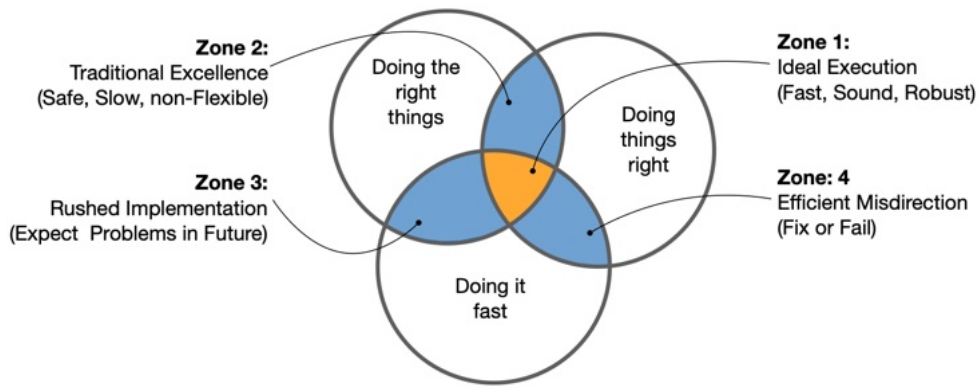
5 ITERATION & AGILE



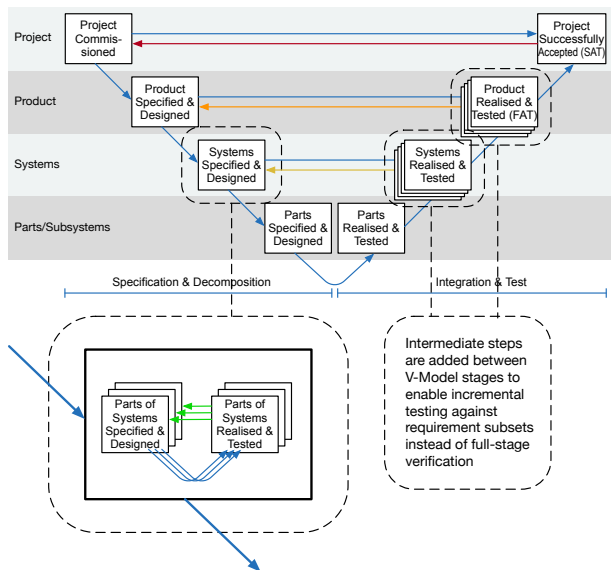
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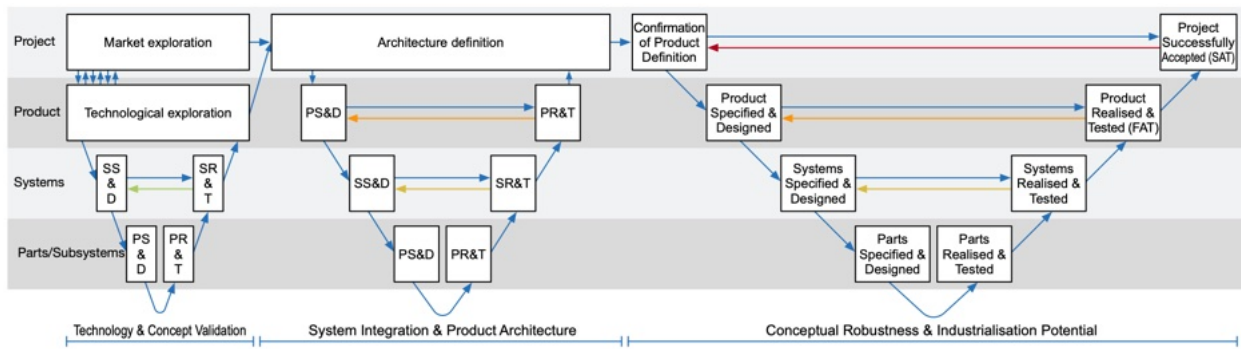
5 Iteration & Agile



5 Iteration & Agile in the V-Model



5 Iteration & Agile: Nested V-Model

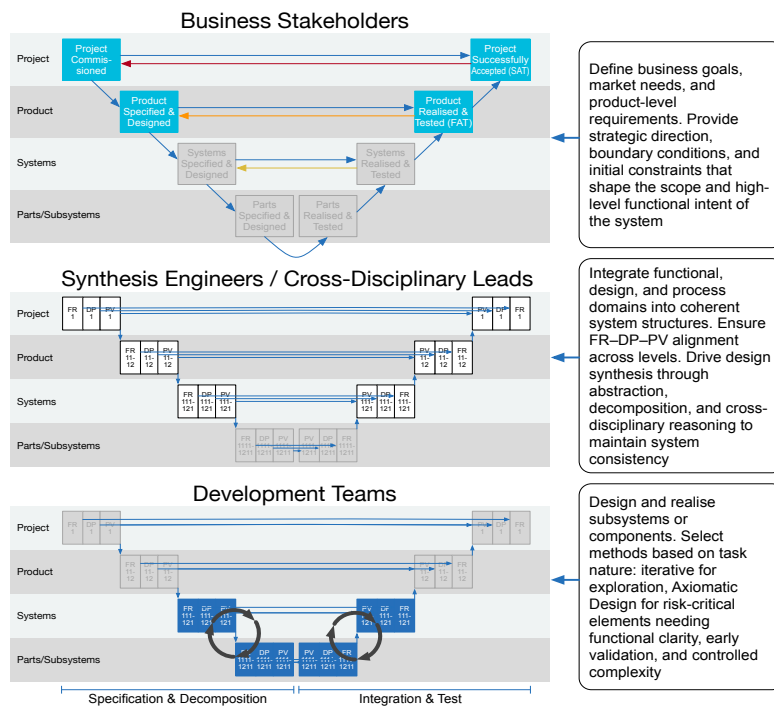


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6 Application in Practice

Three steps to integration:

- Step 1: Establish Governance; plan your phases and decision points
- Step 2: Apply Design Logic; structure your design process using Axiomatic Design
- Step 3: Build In Iteration, embed learning loops throughout



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7 Exercise: What to Do For Your Next Project

Now it's your turn:

- Take the Quick Guide, Chapter 7 is your worksheet
- You'll work on your own current project for 30 minutes
- Goal: go home with one concrete intervention for next Monday
- Work individually or pair up with a colleague from your company



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7 Your Project, Three Steps (30 min)

- 1 Sketch your project as a V
 - Where are you right now: requirements, design, realisation, verification?
- 2 Find your weakest layer (checklist, QG §7)
 - Governance; unclear milestones, scope creep, unmanaged risks?
 - Design Logic; coupled functions, unclear requirements-to-design link?
 - Iteration; problems discovered late, rigid process?
3. Define ONE intervention for next Monday
 - Small, concrete, within your own control.
 - Name the artefact: which matrix, which milestone, which test cycle?
4. Pitch your intervention to the group



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8 Summary

The V-Model is not a linear process but a layered framework; master the layers and you will master your project:

- Governance provides structure and control
- Design Logic ensures robust, traceable solutions
- Iteration enables learning and adaptation

Together, these three layers transform the V-Model from a simple process diagram into a complete systems engineering framework.



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Thank you for your attention



> FOR SOCIETY

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